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**Givin****Attribute Dice:** 12D**DEXTERITY** 1D/3D**KNOWLEDGE** 2D/4D**MECHANICAL** 2D+2/4D+2**PERCEPTION** 1D/3D**STRENGTH** 1D+1/3D**TECHNICAL** 3D/5D**Special Abilities:**

Mathematical Aptitude: Givin receive a bonus of +2D when using skills involving mathematics, including *astrogation*. They can automatically solve most "simple" equations (gamemaster option).

Vacuum Protection: Every Givin has a built-in vacuum suit which will protect it from a vacuum or harsh elements. Add +2D to a Givin's *Strength* or *stamina* rolls when resisting such extremes. For a Givin to survive 24 standard hours in a complete vacuum, it must make an Easy roll, with the difficulty level increasing by one every hour thereafter.

Increased Consumption: Givin must eat at least three times the food a normal Human would consume or they lose the above protection. Roughly, a Givin must consume about nine kilograms of food over a 24 hour period to remain healthy.

Move: 8/10**Size:** 1.7-2 meters tall

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